PHYS 329

Topics in Advanced Physics: Computational Physics

Mount Holyoke College - Fall 2008

Meeting Times:

Kendade G06 - TTh 8:35a - 9:50a, (optional fourth hour) F 1:15p-2:05p [**this schedule may change**]

Instructor: Rob Salgado	Email (the best way to contact me):	Office hours:
Visiting Assistant Professor of Physics	rsalgado@mtholyoke.edu	-to be announced
Office: Kendade 215	Instant-Messengers: AOL, MSN, Yahoo:	
Voice: (413)-538-2816	mhcphyrob (do <i>not</i> email here)	

Catalog Description:

PHYS 329 - Topics in Advanced Physics: Computational Physics (4 credits) - [65718]

This course is intended for Physics majors who are interested in scientific modeling, computation, simulation, and visualization. We will draw on a variety of examples from introductory and intermediate physics. More advanced examples may be considered, depending on student interest. Some previous computer programming experience will be helpful, but not required as a prerequisite. We will work in the Python programming language, together with the VPython visualization module. [Prerequisite: PHYS 216 or permission of instructor.]

Required Textbook:

"Introduction to Computer Simulation Methods: Applications to Physical Systems (3rd Ed)", Harvey Gould, Jan Tobochnik, and Wolfgang Christian [Addison-Wesley (2006), ISBN: 0-8053-7758-1]

Electronic Materials:

I will maintain a website (for now: http://www.mtholyoke.edu/~rsalgado/329/) that links to computer programs, electronic-whiteboard notes, and handouts.

Course Goals:

- A. To introduce techniques in scientific computing.
- B. To reinforce important concepts in physics and mathematics.
- C. To further develop physical intuition, mathematical reasoning, and problem solving skills.
- D. To have fun using the computer to learn physics.

Course Requirements:

Come to class **ON TIME and AWAKE**.

Attendance on Tuesdays and Thursday is **REOUIRED.** The Friday fourth hour is an optional period set aside for you to work on your computer assignments, during which I will be available to answer any questions and offer help.

Homework (assigned periodically):

Homework will be assigned and graded. (Late homework loses 10% per day.)

Most of the learning you do in this course is done by your doing homework problems outside of class! (I am merely a guide for you.) You are strongly encouraged to discuss the homework with other students. However, be sure that you can do the homework *by yourself* and that you present your own work. You can always ask me for help after you have made an effort.

Grades are roughly weighted as follows:

40% HOMEWORK 20% PROJECT #1 20% PROJECT #2 20% FINAL PRESENTATION OF ONE OF THE PROJECTS

Sequence of PHYS 329 topics (loosely following the topics in the textbook):

(aspects of Ch 1 and 2) Introduction to Python programming and the VPython module

(Ch 3) Simulating Particle Motion

- (Ch 4) Oscillatory Systems
- (Ch 5) Few-Body Problems: The Motion of the Planets
- (Ch 6) The Chaotic Motion of Dynamical Systems
- (Ch 7) Random Processes
- (Ch 8) The Dynamics of Many-Particle Systems
- (Ch 10) Electrodynamics
- (Ch 11) Numerical and Monte Carlo Methods



